# Group Theory in Linear Algebra

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# Math 436 (Linear Algebra) at Penn State Erie

# Problems:

1. three credit linear algebra course;

2. most students have taken two-credit introduction (Math 220);

- 3. students from a variety of majors;
- 4. students take senior-level courses in random order.

# Partial solution:

Maple labs which introduce elementary linear algebra topics together with unifying concepts.

Cayley's theorem: the usual undergraduate presentation.

Every group with n elements is isomorphic to a group of  $n \times n$  permutation matrices.

The regular representation of the cyclic group with six elements:

$$\mathbb{Z}_6 \cong \langle x : x^6 = e \rangle$$

$$X = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

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Cayley's theorem (a liberal presentation)

Suppose G is a group of order n. G is isomorphic to a group of  $m \times m$  permutation matrices, for at least one  $m \leq n$ .

A faithful blocking of the dicyclic group with order 12:

$$\mathbb{Z}_{3} \rtimes \mathbb{Z}_{4} \cong \langle a, b : a^{3} = b^{4}; bab^{-1} = a^{-1} \rangle.$$

$$A = \begin{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad ; \quad B = \begin{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad ; \quad B = \begin{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

### Advantages of blocked representations of groups

# 1. connects **abstract algebra** to **linear algebra**;

- 2. encourages visual treatment of matrix actions on vectors;
- 3. treats group elements as **objects** to manipulate;
- 4. allows easy manipulation of group elements (Maple);
- 5. allows visual treatment of homomorphisms;
- 6. treats subgroups and normal subgroups as **objects**;
- 7. allows visual classification of small groups.

A Maple lab experience in linear algebra (Math 436)

$$A = \begin{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad ; \quad B = \begin{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad 0$$
$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

1. determine the number of multiples of A and B;

- 2. verify that multiplication is associative (in this set);
- 3. explain **why** the set is closed under multiplication;
- 4. show that the set contains a multiplicative identity;
- 5. show that every element of the set has a unique inverse;
- 6. show that multiplication in this set is not commutative;
- 7. summarize calculations as a definition (group) identify the group above.

#### Student responses:

- 1. helped to understand multiplication in unfamiliar context;
- 2. helped to understand inverses as more than formula;
- 3. students explained multiplication to each other;
- 4. some students started explaining closure and inverses using block structure;
- 5. some made conjectures about the order of elements based on the block structure;
- 6. students who had completed abstract algebra recognized the group, and asked how the matrices could represent action on a triangle.



Follow-up:



- 2. conjugation (similarity);
- 3. eventually, canonical forms.

### More about faithful blockings

Becker, "Do Normal Subgroups Have Straight Tails?" <u>American Math Monthly</u>, Volume 112, No. 5, pp 440-449.

If G is a semidirect product of H by K, it admits a faithful blocking in  $|H| \times |H|$  and  $|K| \times |K|$  blocks.

#### **Results by Mark Medwid:**

- If a group, G, is a direct product  $G = H_1 \times H_2 \times \cdots \times H_k$ , then G admits a faithful blocking with k blocks.
- $S_n$ , (n > 2), can be written as a set product of two non-normal subgroups. It admits a faithful blocking generated by cosets of those subgroups.
- Faithful blockings can simplify explanations of these concepts: the purpose of groups; normal subgroups; homomorphisms and isomorphisms; images and kernels; classification of small groups; canonical forms in linear algebra; symmetry groups in geometry; etc.

#### Construction of faithful blockings

Suppose G is a semi-direct product of two subgroups,  $G = N \rtimes H$ .

Define a vector of left cosets for each subgroup:  $\widehat{G/H} = [eH, (n_1)H, (n_2)H, \dots]^T;$   $\widehat{G/N} = [eN, (h_1)N, (h_2)N, \dots]^T.$ 

For each  $z \in G$ , let  $\Phi_H(z)$  be the permutation matrix taking  $\widehat{G/H}$  to  $[zH, (zn_1)H, (zn_2)H...]^T$ ; define  $\Phi_N(z)$  similarly.

The resulting mapping is a faithful representation of the group:

$$z \to \begin{bmatrix} \Phi_N[z] & 0\\ 0 & \Phi_H[z] \end{bmatrix}$$

In our example, the subgroup  $\langle a \rangle$  is normal, with 4 cosets;  $\langle b \rangle$  is abnormal, with 3.

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \begin{array}{c} & & & \\ & & & & \\ & & & \\ & & & \\ & & &$$

### Computer lab: Homomorphisms in Maple

The dicyclic group admits an "obvious" homomorphisms.

$$f:\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \\ f:\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \quad \rightarrow \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

Kernel of homomorphism is a normal subgroup:  $Kernel(f) = \langle A \rangle \cong \mathbb{Z}_3$ .

 $Image(f) \cong \langle B \rangle \cong \mathbb{Z}_4.$ 

#### Computer lab: Homomorphisms in Maple

The dicyclic group admits a not-so-obvious homomorphisms.

$$g:\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad 0 \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad 0 \\ \end{bmatrix}$$

Kernel of homomorphism is a normal subgroup:  $Kernel(g) = \{I, B^2\} \cong \mathbb{Z}_2$ .

 $Image(g) \cong S_3$  is generated by the block of A and the tail of B.

# The Behrend College Mathematics Universe

#### A few recent courses:

- Math 220: Matrices
- Math 311: Concepts of Discrete Mathematics
- Math 427: Geometry
- Math 428: Geometry for Teachers
- Math 435: Abstract Algebra
- Math 436: Linear Algebra

#### Common topics:

- Binary operation
- identity and inverse
- group action (matrix action)
- similarity (conjugation)
- basis (generating set)
- $\bullet$  homomorphism
- permutation group