Most important ideas:

- Cramer's Rule.
- A formula for the inverse of any size matrix: Theorem 8 on page 179.
- Determinants as area or volume.

Notation used in for this section:  $A_i(\vec{b})$  is the matrix A but with column *i* replaced with vector  $\vec{b}$ .

Cramer's Rule: where 
$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$
 is the solution to  $A\vec{x} = \vec{b}$ , then  
 $x_1 = \frac{\det A_1(\vec{b})}{\det A}, \quad x_2 = \frac{\det A_2(\vec{b})}{\det A}, \quad x_3 = \frac{\det A_3(\vec{b})}{\det A}$   
Example:  $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 1 & 1 & 0 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 1 \\ 7 \\ 2 \end{bmatrix}$ . First,  $\det A = 3$ . Then the solution, one variable at a time, is:  
 $x_1 = \frac{\begin{vmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 2 & 1 & 0 \\ 3 \end{bmatrix} = \frac{9}{3} = 3$ 
 $x_2 = \frac{\begin{vmatrix} 1 & 1 & 3 \\ 4 & 7 & 6 \\ 1 & 2 & 0 \\ 3 \end{bmatrix} = \frac{-3}{3} = -1$ 
 $x_3 = \frac{\begin{vmatrix} 1 & 2 & 1 \\ 4 & 5 & 7 \\ 1 & 1 & 2 \\ 3 \end{bmatrix} = \frac{0}{3} = 0$   
Check solution:  $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 7 \\ 2 \end{bmatrix}$ .

We could write

$$\vec{x} = \begin{bmatrix} \begin{vmatrix} 1 & 2 & 3 \\ 7 & 5 & 6 \\ 2 & 1 & 0 \end{vmatrix} \\ \hline det A \\ \begin{vmatrix} 1 & 1 & 3 \\ 4 & 7 & 6 \\ 1 & 2 & 0 \end{vmatrix} \\ \hline det A \\ \begin{vmatrix} 1 & 2 & 1 \\ 4 & 5 & 7 \\ 1 & 1 & 2 \end{vmatrix} \\ \hline det A \end{bmatrix}$$

Recall: Suppose X is the inverse of A. That is, where  $X = \begin{bmatrix} \vec{x}_1 & \vec{x}_2 & \vec{x}_3 \end{bmatrix}$ , we have AX = I,

that is,  $A[\vec{x}_1 \ \vec{x}_2 \ \vec{x}_3] = [A\vec{x}_1 \ A\vec{x}_2 \ A\vec{x}_3] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ .

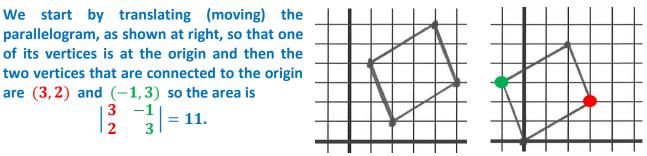
So with  $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 1 & 1 & 0 \end{bmatrix}$ , we can find (solve for) the columns of inverse matrix X one column at a time:

This leads to the formula for finding the inverse given in Theorem 8 on page 179:

$$A^{-1} = \frac{1}{\det A} \begin{bmatrix} -5 & 6 \\ 1 & 0 \\ -4 & 6 \\ -4 & 6 \\ 1 & 0 \\ -4 & 6 \\ 1 & 0 \\ -4 & 5 \\ 1 & 1 \\ -4 & 5 \\ -1 & 1 \\ -4 & 5 \\ -1 & 1 \\ -1 & 1 \\ -1 & 1 \\ -1 & 1 \\ -1 & 1 \\ -1 & 1 \\ -1 & 2 \\ -1 & 1 \\ -1 & 2 \\ -1 & -1 \\ -1 & -1 \\ -1 & 2 \\ -1 & 2 \\ -1 & 2 \\ -1 & 3 \\ -1 \end{bmatrix}$$

If A is the matrix whose columns are the coordinates (relative to the origin) of the vectors which define a parallelogram in  $R^2$  or a parallelepiped in  $R^3$ , then det A is the area or volume of that parallelogram or parallelepiped.

Example: Find the area of the parallelogram whose four vertices are (2,1), (5,3), (1,4), (4,6).



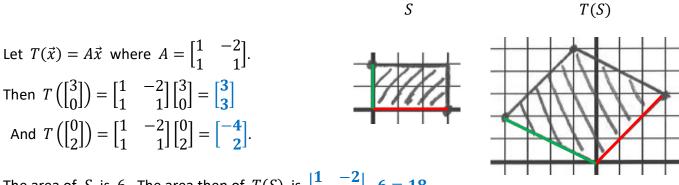
Example: Find the volume of the parallelepiped with one vertex at the origin and whose other three vertices are at (2, 1, 1), (3, 1, 1) and (4, 1, -1).

The volume is  $\begin{vmatrix} 2 & 3 & 4 \\ 1 & 1 & 1 \\ 1 & 1 & -1 \end{vmatrix} = 2$ . This is harder to draw, so I won't attempt it. Figure 4 on page 181 gives a drawing of how this sort of thing looks.

This can also be used to determine the "volume" of parallela-things in higher dimensions.

Finally, if *S* is some shape in  $R^2$  and  $T(\vec{x}) = A\vec{x}$  is a linear transformation, then the area of T(S) is det  $A \cdot \text{area of } S$ .

Example: Suppose *S* is the rectangle with vertex at the origin and with width 3 and height 2.



The area of *S* is 6. The area then of T(S) is  $\begin{vmatrix} 1 & -2 \\ 1 & 1 \end{vmatrix} \cdot 6 = 18$ .

This is also true for transformations in higher dimensions, even those we can't visualize (in  $R^3$ ,  $R^4$ , etc.).